

SIERRA ENTERTAINMENT HITS THE RESET BUTTON ON THE SPYRO THE DRAGON® UNIVERSE THIS FALL WITH THE LEGEND OF SPYRO™: A NEW BEGINNING

***FOR THE FIRST TIME EVER, EPIC STORY OF SPYRO'S ORIGIN
REVEALED AND BROUGHT TO LIFE THROUGH A-LIST HOLLYWOOD
VOICE-OVER CAST STARRING ELIJAH WOOD, DAVID SPADE AND
GARY OLDMAN***

8th May 2006 - LOS ANGELES (May 8, 2006) – Vivendi Games' ("VG") Sierra Entertainment has announced the development of **The Legend of Spyro™: A New Beginning**, the latest installment to the 17 million-unit-selling Spyro® franchise, coming this Fall to the PlayStation®2 computer entertainment system, Xbox® video game and entertainment system, Nintendo GameCube™, Game Boy® Advance and Nintendo DS™. The completely new Spyro adventure, featuring gameplay focused heavily on dynamic action and fast-paced combat, uncovers the true origin of Spyro the Dragon as he evolves into a living, breathing weapon of explosive destruction! This epic story of Spyro's quest to discover his roots and realize his destiny is amazingly brought to life by leading Hollywood voice-over cast members Elijah Wood (Frodo Baggins in The Lord of the Rings trilogy) as the new voice of Spyro; David Spade (The Benchwarmers) as Spyro's sidekick Sparx the dragonfly; and Gary Oldman (Sirius Black from the Harry Potter films) as Ignitus, the Fire Dragon Elder and Spyro's mentor.

In **The Legend of Spyro: A New Beginning**, players will experience the awesome power of the purple dragon as they unleash devastating fury attacks, upgradeable breaths and ground-to-aerial melee combos in frenzied battles with hordes of menacing enemies and bone-chilling bosses. The action game also introduces a new dragon upgrade system, giving players the freedom to increase the power and variety of attacks to their liking. Developed by critically-acclaimed developers Krome Studios (console and Game Boy Advance) and Amaze Entertainment (Nintendo DS), **The Legend of Spyro: A New Beginning** is scheduled to be released in October 2006.

"For the first time ever, **The Legend of Spyro: A New Beginning** will reveal the origin of one of the most popular video game characters of all time," said Cindy Cook, Chief Strategy and Marketing Officer for Vivendi Games. "With an entirely new game design centered on action and combat, coupled with a deep storyline that comes to life through the tremendous talent of our voice-over actors, **The Legend of Spyro: A New Beginning** will deliver an explosive and exciting cinematic gameplay experience that Spyro fans and gamers of all ages will love."

The Legend of Spyro: A New Beginning is scheduled to be available at retail in October 2006 for the PlayStation 2 system, Xbox, Nintendo GameCube, Game Boy Advance and Nintendo DS. For more information, please visit the game's official website at www.spyrothedragon.com.

About Krome Studios

Krome Studios is one of the leading independent developers in the world and the largest game development studio in Australia with more than 190 employees. Founded in 1999, the studio is best known for developing the TY the Tasmanian Tiger™ series, which has sold two million units worldwide and is the best-selling Australian game of all time. Krome Studios has shipped more than a dozen titles, including the TY the Tasmanian Tiger™ series, King Arthur, The Adventures of Jimmy Neutron Boy Genius™: Jet Fusion, Sunny Garcia Surfing™, Extremely Goofy Skateboarding, Barbie™ Beach Vacation™ and Championship Surfer™ to name a few. The official homepage of Krome Studios is www.kromestudios.com.

About Amaze Entertainment

Amaze Entertainment (www.amazeent.com), one of the largest independent developers in the world, is behind many of the best known and best selling handheld game titles. Partnering with the A-list of publishers, Amaze focuses on Nintendo DS™ and Game Boy® Advance, the PSP™ (PlayStation®Portable) system, and console titles, many of which are household names, including The Sims™, X-Men™, and Harry Potter™.

About Vivendi Games

Vivendi Games (www.vivendigames.com) is a global developer, publisher and distributor of multi-platform interactive entertainment. The company is the leader in the subscription-based massively multi-player online role-playing games (MMORPG) category, holds leading positions in the PC, console, handheld and mobile games markets, and is an emerging player in casual online games. Vivendi Games' two principal studios and

publishing labels include Blizzard Entertainment, headquartered in Irvine, CA, the creator of World of Warcraft®, Diablo®, StarCraft®, and Warcraft®; and Sierra Entertainment, headquartered in Los Angeles, which includes Radical Entertainment, Swordfish Studios, High Moon Studios, and Massive Entertainment. Sierra's IPs include Crash Bandicoot®, Spyro The Dragon®, Empire Earth®, SWAT®, Darkwatch™, Timeshift™, Ground Control® and Leisure Suit Larry®. Vivendi Games is also home to Vivendi Mobile Games, publishing games for the emerging mobile market, and Sierra Online, dedicated to publishing casual games for online play and distribution on all platforms. Vivendi Games maintains strategic relationships with industry leading content partners, including Universal Music Group, NBC Universal, Twentieth Century Fox, and Ludlum Entertainment. The company has 16 offices around the world conducting business in 75 countries.

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